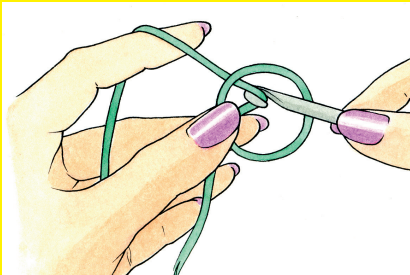# Newcomers to amigurumi will love these simple
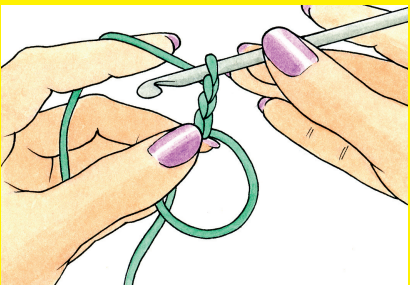# keyring critters

MAGIC RING

The magic ring is an easy way of beginning to work in the round. It is often used when making amigurumi toys
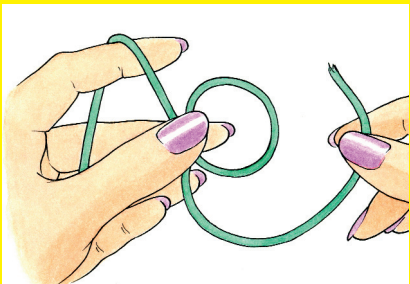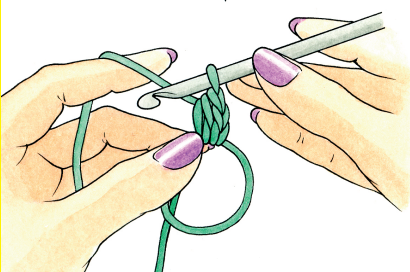
1 Make a large loop by putting the yarn tail behind the working yarn.

2 With your hook, draw the working yarn through the loop, so you have one loop on the hook.

3 3 ch (counts as first tr). tr into the loop, crocheting over the tail.

4 Continue to work as many trs as needed into the loop. Once finished, untwist the tail if necessary then pull to close the loop.

Make sure you never lose keys again with the assistance of these cute amigurumi animals. Worked in fewer pieces to create a solid shape it won't take long before they're finished. Once you're confident, try customising with different colours and stripes for alternative results.

Betty bee

bee body

Use a 3.75mm crochet hook and yellow yarn.
Round 1: Make a magic ring and work six dc. (6 sts).
Round 2: Work 2 dc into ea st. (12 sts).
Round 3: 1 dc in ea st around. (12 sts).
Round 4: Change to purple, 1 dc in ea st around. (12 sts).
Round 5: Change to yellow, 1 dc in ea st around. (12 sts).
Round 6: Change to purple, 1 dc in ea st around. (12 sts).
Round 7: Change to yellow, 1 dc in ea st around. (12 sts).
Round 8: Change to purple, dc3tog three times. (3 sts). Fasten off. Tighten magic ring and sew up the opening.

bee wings

Round 1: In white, Make a magic ring for six sts (6 sts). Fasten off.

making up

Sew the rings onto the body, stitch on black beads for eyes and make a loop of chains to attach to a metal keyring link.

Winston Whale

Use a 3.75mm crochet hook and blue yarn.
Round 1: Make a magic ring 6 dc in circle. (6 sts).
Round 2: Work 2 dc into each st. (12 sts).
Round 3: *1 dc in first st, 2 dc in next st* six times. (18 sts).
Round 4: *1 dc in first two sts, 2 dc into next st* six times. (24 sts).
Round 5: 1 dc into ea st around. (24 sts).
Round 6: 1 dc into ea st around. (24 sts).
Round 7: *dc2tog, 1 dc in ea next ten sts* twice. (22 sts).
Round 8: *dc2tog, 1 dc in ea next nine sts* twice. (20 sts).
Round 9: *dc2tog, 1 dc in ea next eight sts* twice. (18 sts).
Round 10: *dc2tog, 1 dc in ea next seven sts* twice. (16 sts).
Round 11: *dc2tog, 1 dc in ea next six sts* twice, add stuffing. (14 sts).
Round 12: *dc2tog, 1 dc in ea next five sts* twice. (12 sts).

tail

(carry on from the last round).
Pinch the tip together and divide the rem sts into two halves, each will be the start of a flipper.
Round 1: Working on 1 half of rem sts, 1 dc in ea st around. (6 sts).
Round 2: *1 dc in first two sts, 2 dc in next st* twice. (8 sts).

Stitches used:

Magic ring
Double crochet (dc)
Double crochet two together (dc2tog)
Double crochet three together (dc3tog)

hot tip: If you are unfamiliar with a stitch, practise using chunky yarn before embarking on the pattern

Round 3: *1 dc in first three sts, 2 dc in next st* twice. (10 sts).
Round 4: *1 dc in first three sts, dc2tog* twice. (8 sts).
Round 5: *1 dc in first two sts, dc2tog* twice. (6 sts).
Round 6: dc2tog three times. (6 sts).
Sew up the tip.
Rep from Round 1 around the rem stitches to get the second tail fin.

belly spot

Use white yarn.
Round 1: Make a magic ring for six stitches. (6 sts).
Round 2: Work 2 dc into each stitch. (12 sts).
Stretch the spot into an oval shape and sew it to the belly.

making up

Flippers are attached straight to the body. Choose the spot you want to position them in and work the foll: Attach yarn to the body, 2 ch, 2 tr into same spot, 2 ch, sl st into the same spot, fasten off.
Next, create a water splash by attaching some ribbon or loops of chain stitches to the top of the whale, and add a loop of chains to the top for attaching to the metal keyring link: Attach

white yarn, 12 ch, sl st into the same spot, 16 ch, sl st into the same spot, 10 ch, sl st into the same spot, fasten off.
Add some beads for eyes, and tidy up any loose ends.

Terry Turtle

shell top

Use a 3.75mm crochet hook and dark green yarn.
Round 1: Make a magic ring for six sts. (6 sts).
Round 2: Work 2 dc into each st. (12 sts).
Round 3: *1 dc in first st, 2 dc in next st* six times. (18 sts).
Round 4: *1 dc in first two sts, 2 dc into next st* six times. (24 sts).
Round 5: 1 dc into ea st around. (24 sts).
Round 6: 1 dc into ea st around. (24 sts).
Fasten off.

shell base

Round 1: Using dark green yarn, make a magic ring for six sts. (6 sts).
Round 2: Work 2 dc into ea st. (12 sts).
Round 3: *1 dc in first st, 2 dc in next st* six times. (18 sts).
Round 4: *1 dc in

first two sts, 2 dc into next st* six times. (24 sts).
Fasten off.

head

Round 1: Using lime green yarn, make a magic ring for six sts. (6 sts).
Round 2: Work 2 dc into each st. (12 sts).
Round 3: 1 dc into ea st around. (12 sts).
Round 4: 1 dc into ea st around. Add toy stuffing. (12 sts).
Round 5: dc2tog six times. (6 sts).
Round 6: 1 dc into ea st around. (6 sts).
Fasten off.

making up

Pinch the edge of the head together and

wedge it between Shell Base and Top, sew the shell edges together (either with darning needle and thread, or with slip stitches) adding stuffing, and sewing the head in place. Feet are attached straight to the shell edge. Choose the spot you want to position them in and work the foll: Attach yarn to an edge, 2 ch, 1 tr into same, 2 ch, sl st into the same, fasten off.
Sew on some beads for eyes and add a loop of chains to the top to attach to a metal keyring link.